

HUNTERSTOWN SPEEDWAY

Fiscal Year 2010
April 1, 2010 – April 1, 2011
First race – April 3, 2010
First points race – April 10, 2010
Last points race – October 2, 2010
Last race (Fun Night) - October 9, 2010

KART RACING EVERY SATURDAY NIGHT 1/5 MILE CLAY TRACK

Hunterstown Kart Club Officers/Review Committee:

PRESIDENT:	Keith Blumenstein		pdks1@aol.com
VICE PRESIDENT:	Karri Forsythe		karri050810@yahoo.com
SECRETARY:	Kim Chaney	(410) 984-1508	chaney.racing@hotmail.com
TREASURER:	Clyde Little	(717)-334-2523	
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TRUSTEE:	Tim Liddick	(717) 576-6652	liddick01@hotmail.com
TRUSTEE:	Mike Riser	(717) 752-0929	1jmriser@earthlink.net

TRACK AGENDA

12:30 – 2:30 p.m.	Sign-ins (after 2:30 p.m., driver starts in rear)
2:30 – 2:45 p.m.	Drivers meeting
2:45 – 3:00 p.m.	Open practice
3:00 – 4:00 p.m.	Warm-ups
4:00 – 6:15 p.m.	Heats
6:15 – 6:30 p.m.	Intermission
6:30 – 9:30 p.m.	Features
10:30 p.m.	Everyone off premises!!!!

(ANY RACE HELD UP BY SPECIAL CHURCH SERVICES WILL BE STARTED AT A LATER TIME)

www.hunterstownspeedway.com

MEMBERSHIPS

Memberships are \$10.00 (not required)

Membership includes reserving kart number and voting at end of the year board meeting)

ENTRY FEES

Drivers: \$20.00 / \$ 7.00 pit pass

MONEY PAYOUT WITH THE OPTION TO PURCHASE A TROPHY FOR \$10.00

All regular races will be run for a cash payout with the option to purchase a trophy for \$10.00

Awards will be as follows:

3 karts	1 Award	15 karts	5 Awards
6 karts	2 Awards	18 karts	6 Awards
9 karts	3 Awards	21 karts	7 Awards
12 karts	4 Awards		

****NOTE: The night that you win an Award, please inform Mrs. Little if you want to order a trophy. Trophies are not ordered until after you order and pay for them. Trophies are ready for pick-up the following week in most cases. Money will be paid out at the sign in shed when classes are Final.**

**** YOU MUST EITHER BE PRESENT OR HAVE BOUGHT A TICKET FOR THE AWARDS BANQUET TO RECEIVE YOUR YEAR END AWARD.**

GENERAL RULES

Age regulations:

1. ALL drivers' 17 years of age and younger: Hunterstown Kart Club **MUST** have a copy of your Birth Certificate on file in order for a minor to race at the speedway. Anyone 17yrs old or younger will be given 2 weeks to provide a copy of your Birth Certificate or you will **NOT** be permitted to race. **NO EXCEPTIONS TO THIS RULE.** Age limitations are effective December 25, 2009.
2. Driver's **16** years old by December 25, 2009 must run a senior class. If a driver's birthday falls after December 25, 2009, he or she may stay in a junior class or run in a senior class.
3. **Age waiver: (Jr to Sr)** You may move from a junior class to a senior class with a signed waiver. At this point, **you can not move back down into a junior class.** You will receive a 2 week trial period for that class. At the discretion of the track officials, you may be forced to move back in class if you can not prove capable of staying in the above class.
4. **Age Waiver: (Jr to Jr)** In addition to the class you are of age to run, you may run one class higher than that class in addition to your regular class. You will receive a 2 week trial period for that class. At the discretion of the track officials, you may be forced to move back in class if you can not prove capable of staying in the above class.

**** This means you may run both classes on any given night****

Example: Your regular class is the BS .500 Cage class. (10 – 12 years)
You may also run the Briggs Jr Champ class. (12 – 15 years)

5. No one is permitted to come to the grid area (pass the white line on the Grid) with WET PREP on your tires. ALL PREP must be dry before you cross the white line in the grid area or you will not be allowed on the track.
6. Only 1 person to a kart in the starting area of the grid.

BLACK FLAG SITUATIONS

1. When a class is black flagged off the track for any reason, the race will be run at the end of the program according to the last completed lap. If there is one lap completed, no one in the infield can restart. If the class is black flagged without any laps completed, the race will be started by the original line-up and all karts can restart in their original position.
2. If you are black flagged for any reason, **GET OFF THE TRACK IMMEDIATELY!!!!** If you are not off the track after 1 lap, you will lose your points for that night.

NUMBER OF KARTS IN HEATS

1. The junior classes and the senior champ class will be split in the heat at 14 karts. The senior classes will be split in the heat at 18 karts. There will be no more than 22 karts per class in the feature race.

MEDICAL

Anyone needing medical attention must notify the secretary the day of the event. The medical insurance ceases when the driver returns to racing or by signing a waiver.

RACE RULES – START TO FINISH

1. There will be a 12 minute time limit for the heat laps and a 15 minute time limit for the feature laps from the drop of the green flag. Time during a red flag condition is excluded.
2. All starts and restarts will be when the **HEAD FLAGMAN** and or **CORNER FLAGMAN** throw the green flag. **USE OF PYLONS WILL BE AT THE DISCRETION OF TRACK OFFICIALS.**
3. **Transponders:**
 - a. **Any driver who goes out on the track and does not record having a transponder on their kart:** Driver will lose their starting position (moved to last position) and a transponder will be retrieved by an official and placed on the kart.
 - b. **Penalty for not attaching a transponder correctly to a kart:** if the transponder comes off and becomes broken – replacement or repair cost for the transponder will be the driver's responsibility. ****An example of how the transponder should be placed on the kart will be posted by the sign-in shed.**
 - c. Any driver who loses their transponder will be responsible for replacing it. Replacement cost of a transponder is \$250.00.
 - d. Any driver who breaks a transponder not related to an accident on the track will be responsible for replacing it. Transponder replace cost is \$250.00.
4. When a class is called to the grid, go to your starting spot on the grid and get ready to start your motor. When the flagman, or grid steward, tells you to start your motor, the 2-minute clock will start. When everyone is ready to go, or the 2-minute clock runs out, you will be sent to the track. **NO ONE WILL BE ALLOWED OUT AFTER THE 2-MINUTE CLOCK EXPIRES!! ALL CLASSES ARE ALLOWED 1 RESTART OF THEIR ENGINES PER RACE.**
5. If your kart loses power for any reason during the race, go to the infield as quickly, and safely, as possible. If you need a restart, wave your hand so the flagmen know to throw the yellow. **NO ONE IS PERMITTED TO EXIT AT THE AMBULANCE ENTRANCE FOR ANY REASON.** Doing so will result in the loss of points for that race.

6. If there is a yellow flag on the 1st lap, the drivers creating the incident will be sent to the rear. All other karts will move straight up. If no decision can be made, there will be a complete restart.
7. In the event of an accident, the person or persons causing the caution to come out, plus any person that stops on the track, will be sent to the rear according to rule number 8. Drivers, who are told to go to the rear, and refuse, will be black flagged, resulting in a loss of points for that race. Restarts will be single file after the 1st completed lap.
8. Drivers spinning out after the start will be sent to the rear. Any kart causing **3** "cautions" in 1 race will be black flagged and given points for how they finished. If a driver intentionally spins out, he/she will be black flagged, which will result in a loss of points for that race.
9. Starts will be double file. After 2 unsuccessful attempts to start a race, all karts will be lined up single file by starting position.
10. **Once the checkered flag is thrown the race is final!!** In the event of an accident on the last lap: if the leader takes the **WHITE FLAG**, the race is over. Points will be awarded accordingly. Everyone crossing the finish line on white flag lap, previous to the caution, is scored accordingly. Everyone else will be scored from the previous green flag lap. No 1 lap shoot-outs. If the leader has not taken the white flag, we will revert back to previous green flag lap and have a restart.
11. All slow karts must stay on the extreme outside of the track. If the kart is considered a hazard, the driver will be flagged off and receive points for their finishing position. Karts out of the race for any reason other than misconduct will receive points for their finishing position. **YOU MUST TAKE THE GREEN FLAG TO RECEIVE POINTS FOR ANY RACE.**
12. Flagmen are in charge when the race starts. If a corner flagman throws the yellow and the main flagman has a green, we will honor the yellow flag. When you see the yellow flag, slow down and stay in line. Scoring will revert back to the last completed green flag lap for each kart for the restart.
13. **IF CAUGHT WORKING ON YOUR KART AT ANY TIME ONCE YOU ARE ON THE TRACK, YOU WILL BE DISQUALIFIED FOR THE RACE, RESULTING IN A LOSS OF POINTS FOR THAT RACE.** Working on your kart is defined as doing anything other than removing unsafe body parts. During a red flag: flagmen will inspect all karts and those found to be unsafe will not be allowed to restart. **NO WORK IS ALLOWED ON ANY KART DURING A RED FLAG.** When the race is ready to resume, 1 crew member will be allowed on the track to restart your engine.

14. **ANY KART THAT DOES NOT STOP AS QUICKLY AND AS SAFELY AS POSSIBLE UNDER A RED FLAG WILL BE DISQUALIFIED FROM THAT RACE.** Move to the far inside or outside of the track to allow the ambulance crew access to the accident.
15. In the event of a red flag after $\frac{3}{4}$ of the race is complete, the race will be considered over. **EXAMPLE:** 9 of 12 laps or 12 of 15 laps. The order of finish will revert back to the last completed green flag lap with the person causing the red flag scored at the rear.
16. Questions concerning your line-up position **must** be addressed prior to going out on the track. After the **1st kart** is on the track, no positions will be changed. If a kart drops out prior to the green flag, all karts will move **straight** up a position, no cross over). **EXAMPLE:** if the 3rd place kart is a no start, the 5th place kart will move straight up to 3rd place.
17. Starting positions for the heat races will be based on points. Feature starts will depend on heat finishes. The top 10 drivers in points will be inverted for the last 4 weeks of point racing for positions 1st thru 10th. Everyone from 11th back will be lined up as normal.
18. Drivers racing for Hunterstown points will be allowed 3 **"THROW-AWAY"** weeks. This will be from the 1st point's race until the last point's race. This is to allow drivers to miss 3 weeks without being penalized. Any week you are not awarded points (i.e. illegal in tech, disqualifications, suspensions, etc.), you cannot use these weeks as "throw-aways".
19. If rained out and heat races are run, every competitor will be awarded 150 points plus the points he/she earned in the heat race. If rained out in mid-heat, the race will be cancelled; race entry fee only will be honored the following week. If rained out in mid-feature, feature finishes will be used for classes completed and heat finishes will be used for the rest of classes not able to run their feature. Pit passes are honored **ONLY** if there are no karts on the track before cancellation:

Example: 150 + 50 = 200 - 1st place
 150 + 45 = 195 - 2nd place
 150 + 40 = 190 - 3rd place
21. **Bicycles, ball playing, skateboards and radio controlled toys, etc., are forbidden in the pits and on the track at all times.**
22. **No one is allowed in the scoring tower without permission from 1 of the officers. ENTRY WITHOUT PERMISSION WILL RESULT IN A LOSS OF POINTS FOR THE NIGHT.**

23. If your class normally has 3 or more karts: and a week occurs that there is only 1 or 2 karts, you will receive points for the night as long as you go out when your class is called and takes the green flag. This rule is here for the

karters that support Hunterstown each and every week. Classes with less than 3 karts for 3 consecutive weeks will be eliminated for the year. Pending they can move to another class.

24. In the event of a tie in points at the end of the season: the person who has the most feature wins will win. If there is still a tie, we will then go to who got the most 2nds and so forth. This format will also be used when breaking a tie for the final four (4) weeks of inversion.

STARTING IN THE REAR

1. New drivers must start in the rear for the 1st two consecutive weeks, or until they show they are capable of running in that class as decided by the track officials. Anyone changing classes must start in the rear the 1st week. If deemed capable, you may start with the front group the 2nd week in that class.
2. If you miss more than 2 consecutive weeks of racing, you must start in the rear of the heat for the first week.

TECH ISSUES

1. Drivers must wear heavy jackets, heavy pants, gloves, high top leather shoes, neck brace and an approved **SA 2000 or newer full face helmet. CHAMP AND CAGE CLASSES MUST WEAR AT LEAST AN SFI 3.2A1 FIRE SUIT and BELTS MUST BE SFI CERTIFIED. NO TEARS, RIPS AND THEY MUST BE CERTIFIED BY TECH.**
2. You must finish the heat and the feature using the same kart that you started the race with. You can use 1 kart in the heat and another in the feature. Since the driver is qualified by the heat race, the starting position for the feature is earned by the finish in the heat – regardless of the kart being used. If there is an inspection, and you used two different karts or engines, both kart engines or karts will be inspected. You must notify scorers if there is a number change or a kart change **PRIOR TO GOING ON THE TRACK.** If the scorers are not notified before you go on the track, you will be black flagged off and will not receive any points for that race. Notify an officer/track official, **NOT YOUR ENGINE BUILDER,** if changing an engine.

3. All karts and drivers must pass a W.K.A. pre-tech check. Inspection items are listed in the W.K.A. Technical manual.
4. Nose cones are allowed (optional).
5. Direct drivers will be allowed in the **OPEN** class only.
6. 4-cycle classes – **MUFFLERS ARE MANDATORY.**
7. 2-cycle classes – **AIR BOXES ARE NOT MANDATORY.**
8. Children 12 and under running flat karts: **CHEST PROTECTORS ARE MANDATORY per wka specs.**
9. All karts must have legible plates with **6" NUMBERS/LETTERS ON ALL 4 SIDES and CAN ONLY BE 2 DIGITS** to receive points. Plates should be cleaned or replaced after each race so they are visible to the scorers or the driver will not be scored for that race. Some colors do not match up good together for scoring. If your numbers are hard to see, you will be asked to change them. For example: no orange, red, blue and black combinations and no yellow, green and white combinations. **MAKE SURE YOUR NUMBERS CONTRAST.** No clear plates will be allowed. No metal fairings, wings or side pods.
10. All karts must be weighed after each event. Driver must place kart horizontally on the scales. Any tampering with the scales will result in disqualification. If any driver and kart refuses to weigh, they lose their points for the night. No weights are allowed in your pockets. Ankle and wrist weights are not allowed. We go by W.K.A. weight rules in all classes, except for local track options. **ALL LEAD MUST BE PAINTED WHITE!!!**
11. **W.K.A. RULES WILL BE USED WHEN TECHING MOTORS, FUEL, KARTS AND OR PRE-TECH CHECKS. CHAMP KARTS WILL FOLLOW THE SAME RULE USED FOR 2001.**
4-cycle fuel tech:
Holeshoot power mist or fuels with additives are illegal at Hunterstown Speedway. If your fuel smells like ether, the tech committee and board has the right to declare you illegal plus they can send your fuel to the lab to be tested. If found there is additive in the fuel, the person who's fuel was tested will pay lab fees plus will lose points for the night and possible suspension per review from the board.
12. **FIRE EXTINGUISHERS ARE MANDATORY IN ALL PIT SPOTS.**
13. All cage classes must have a separate check valve in fuel tank.

14. Briggs after market flathead piston must meet the same measurements out of the book with no performance advantages.
15. Clone Class – AKRA Rules, open Burris tires permitted, single stage 18-22” muffler RLV (part #4104), Max ID of Header .930, any oil, shoe clutch, open gear ratio, and claim rule at \$250.

Spec Fuel: 87 octane from Texaco Gas Station at 25 Sandoe Road, Gettysburg, PA 17325. (1.9 miles from track). Fuel must fall within plus or minus 10 points of spec gas.

PROTESTS

1. The Hunterstown Kart Club Officers listed on the front are to be used for discussing disagreements and answering questions that **DRIVERS** may have. The officers and other track officials (flagman, etc.) will be involved in the decision making process of all protests. **THE DECISION MADE BY THE MAJORITY IS FINAL IN ALL PROBLEMS AND WILL BE TO THE BEST INTEREST OF ALL PARTIES INVOLVED.**

2. All protesting must be done before the kart you are protesting leaves the scales. Each class will stop at the scale until the entire field is off the track to give all participants the chance to protest. If you wish to protest any racer, raise your hand and make your way to the scales to pay the money. The scale person must have the money before the protested kart leaves the scales. You may pay for a tear down before you go out on the track to race. **YOU MUST HAVE RACED IN THE SAME RACE YOU ARE PROTESTING!!** If the kart is illegal, the protester gets his money back and the offender will be disqualified. If legal, protester will lose his money to the accused. If a protest is made on a kart in the feature and a different kart or motor was used in the heat, both are teched for the protest fee. If a kart is found illegal and that kart ran multiple classes, the illegal kart is disqualified in all classes that it ran. Decisions of tech personnel are final in all protests and all techs will be done that night. The prices of protest tear downs are as follows:

\$100.00	4-cycle top end (carburetor, stroke and cam profile)
\$200.00	Complete tear down (from crank down) – (\$50 to Tech, \$150 to Karter)
\$75.00	2-cycle top end (down to crank and rod)
\$125.00	Complete tear down
\$10.00	Fuel tech and or restrictor plate (heat or feature)

Any and all W.K.A. fuel techs will and can be used to check fuel. If you are the driver that is being teched and the fuel is found to be illegal, you will lose your points for that race in that class.

\$50.00 complete W.K.A. pre-tech (body, seat, chassis, etc.) Kart putting up money gets teched 1st. If legal, protested kart get's teched. If protested kart is illegal, protestor gets his money back. If Protested kart is legal, accused gets money. If protestor is illegal, tech is over and protested kart gets the money. If either kart is found to be illegal, that driver loses his/her points for that race.

ONLY TECH PERSONNEL, KART DRIVER / DRIVER REPRESENTATIVE AND TRACK OFFICIALS ARE ALLOWED IN THE TECH AREA DURING TEAR DOWN!!

Tech officials are present to complete the tear down from either a protest or track decision. Any person that harasses or disrupts the tech official with their actions will lose their points for the night in all classes.

If found illegal in the heat or feature:

1 st offense	Loses points for the night
2 nd offense	Loses points for the night, suspended for 1 race, per decision of Hunterstown officials
3 rd offense	Done for the year, lose all rights to awards and money as per the decision of the Hunterstown officials

The penalty for refusing tech/tear down is the same as if found illegal

TRACK MISCONDUCT & PENALTIES

1. When you sign into the pits: **YOU ARE AGREEING TO ALL RULES WRITTEN AND UNWRITTEN**, and to abide by the decision of the officers and track officials.
2. Driver will not be allowed to race if anyone in their pit area does not have a **PIT PASS**. If any member of your party enters the pit area without a **PIT PASS**, after the races start, you will lose your points for the evening – no throw away. **DO NOT PARK IN THE PIT AREA UNLESS YOU HAVE A KART.**
3. No glass containers of any kind allowed!! No alcoholic beverages will be allowed in the pits. **THE DRIVER IS RESPONSIBLE FOR HIMSELF, HIS CREW AND HIS FRIENDS IN THE PIT AREA.** If anyone in his party is found drinking, the driver will be disqualified from racing for the night. If

the driver is found drinking, he/she will be out for the year and not eligible for any awards.

4. **NO DRUGS OR FIREARMS** of any kind are allowed on the grounds. If you or any of your pit crew is caught with any of the above you will be asked to leave and you will not be allowed to come back
5. **NO DRIVING IN THE PIT AREA.** Drivers must stop karts before passing the scale. Drivers will start all karts in the grid area only. Anyone driving in the pits will lose his/her points for the night.
6. If light at the scales in the heat, you lose your points for the heat and start in the rear for the feature. If you are still light, you will lose your points for the feature. We are trying to eliminate people intentionally running

light in any class. If you are light by 5 pounds or more, or if you refuse to weigh, you may face a week suspension on the 1st offense. On the 2nd offense, you may not be allowed to race in that class again. These decisions will be made by the officers/track officials.

7. Positively no stopping on the track to make adjustments at anytime. Anyone stopping on the track will be black flagged and lose his/her points for the night. Anyone deliberately not obeying track officials will be black flagged for the night. No throw away.
8. The consequence of jumping the start:
1st offense: warning
2nd offense: sent to the rear
3rd offense: black flagged, no points, no throw away
9. Unsportsmanlike conduct:

THIS IS DEFINED AS SWEARING, PUSHING, SHOVING, OBSCENE LANGUAGE OR GESTURES

- | | |
|--------------------------------|--|
| 1ST offense: | \$50.00 fine and possible suspension, per review |
| 2nd offense: | \$50.00 fine plus 2 weeks suspension, per review |
| 3rd offense: | \$50.00 fine, done for year, lose all rights to awards and money, per review |

THROWING A PUNCH OR ANY PHYSICAL FIGHTING: DONE FOR YEAR, LOSE ALL RIGHTS TO AWARDS, ETC., PER REVIEW

Remember: The driver is responsible for anyone in their pit area. You will not be allowed in the pit area during the suspension for any reason. Fines must be paid before driver is allowed back in the pits or to race. This includes fines incurred by your pit crew/friends in the pit area. **NO EXCEPTIONS!!**

10. Suspension or fines:

Fines and/or suspensions will be carried over to the next year. If you or anyone in your pit receive a fine or suspension, at any time during the year, it must be paid or carried out (in the case of a suspension) before you will be allowed in the pits or to race again.

Example: if you receive a fine the last week of racing, you must pay that fine before you will be allowed in the following year. If you receive a suspension the last week of racing, you must serve the suspension the next year before you will be allowed in. If you have any outstanding fines/suspensions, you will not be eligible for any year end awards.

11. Hunterstown equipment fines:

Anyone who damages property that belongs to Hunterstown Speedway (heavy machinery, cars used to run track in, etc) will be fined an amount determined by the Board.

Anybody calling the police to Hunterstown speedway with out the permission of the club officers will not be permitted to race at Hunterstown speedway indefinitely.

ANY SITUATIONS NOT COVERED BY THESE RULES ARE AT THE DISCRETION OF THE TRACK OFFICIALS AND WILL BE DEALT WITH TO THE BEST INTEREST OF KARTING, SAFETY AND THE HUNTERSTOWN KART CLUB

Race Schedule

**ALL 4-CYCLE CLASSES/NO HOT OIL OR CHAIN OILERS – MANDATORY CATCH CANS

BURRIS TIRES ONLY – except Pee Wee

	<u>Class</u>	<u>Heat</u>	<u>Feature</u>	<u>Age</u>	<u>Weight</u>
1)	Novice Class	12	15	Any New Driver	No Weight-Non Competitive
2)	Pee Wee	8	10	5-7 yrs	No Weight-Non Competitive
	Restrictors required (no skip tooth gears)				
3)	BS .425 (purple)	10	12	8-10 yrs	255 lbs
	Flathead or animal				
4)	Briggs 340	12	15	15 and older	340 lbs
5)	BS Extra Heavy	12	15	15 and older	400 lbs - Flathead
	200 lbs DRIVER rule waived for this class				
6)	BS .425 cage	10	12	8-10 yrs	285 lbs
	Animal or Flathead (Purple)				
7)	2-Cycle Jr.	10	12	8-15 yrs	290 lbs
	Yamaha Restricted - .600 (Maroon) Restrictors				
8)	Yamaha Medium	12	15	15 and older	350 lbs
9)	BS .500 (blue)	10	12	10-12 yrs	280 lbs
	Animal or Flathead				
10)	Briggs Jr. Champ	10	12	12-15 yrs	355 lbs - Animals
	BLACK plate animal	335 lbs			
11)	Animal 340	12	15	15 and older	340 lbs
12)	BS Champ Karts	12	15	15 and older	410 lbs
	Flathead				
13)	Yamaha Heavy	12	15	15 and older	375 lbs
14)	BS .500 Cage	10	12	10-12 yrs	315 lbs
	Animal or Flathead (Blue)				
15)	BS Jr Restricted	10	12	12-15 yrs	320 lbs - Animals
	Animal or Flathead				300 lbs - Flathead
16)	BS Extra Heavy	12	15	15 and older	400 lbs - Animals
	200 lbs DRIVER rule waived for this class				
17)	Opens	12	15	15 and older	Fl.all star rules apply
	Weight must be displayed on kart for scale person to read				
18)	Briggs 375	12	15	15 and older	375 lbs
19)	Yamaha Champs	12	15	15 and older	410 lbs
20)	Animal Champ	12	15	15 and older	410 lbs
21)	Clones	12	15	15 and older	360 lbs

**All Briggs classes will utilize Flathead engines, except for where animal is denoted above.

** All Cage classes must have check valve in fuel tank

POINT SYSTEM

Position

1st place
2nd place
3rd place
4th place
5th place
6th place
7th place
8th place
9th place
10th place
11th place
12th place
13th place
14th place
15th place
16th place
17th place
18th place

Heat

50 points
45 points
40 points
35 points
30 points
25 points
20 points
15 points
10 points
10 points
10 points
10 points
10 points
5 points
5 points
5 points
5 points
5 points

Feature

150 points
125 points
100 points
95 points
90 points
85 points
80 points
75 points
70 points
65 points
60 points
55 points
50 points
45 points
40 points
35 points
30 points
25 points

GOOD LUCK TO EVERYONE AND HAVE A SAFE SEASON!!